

Choosing a Transportation Mode

origin
plant

destination
Warehouse

	Capacity	Cost	Transit Time
Rail	400 units	\$1200/ ^{car load}	20 days
Truck	100 units	\$700/ ^{truck load}	3 days

SS = 0

SS = 100 units

Production rate = 10 units/day

Demand rate = 10 unit/day

Plant space cost = \$20/unit*year

Warehouse space cost = \$25/unit*year

value of items = \$500/unit

value of items = \$512/unit

Inventory holding cost Rate = 25% of value per year held
(Holding interest Rate)

① Inventory space cost At origin = $\text{origin space cost} \times (q_{\text{unit}} + \text{SS}_{\text{origin}})$

= $\frac{\$20}{\text{unit} \cdot \text{year}} \times q_{\text{unit}} = \$20 q / \text{year}$

② Holding cost at origin

= $\text{Inventory Holding cost Rate} \times \text{Value of items at origin} \times \left(\text{Average \# of units held in the inventory} + \text{SS}_{\text{origin}} \right)$

= $\frac{.25}{\text{year}} \times \$500 \times \frac{q}{2} = \$62.5 q / \text{year}$

* Inventory cost at origin = space cost at origin + Holding cost at origin
= $20 q + 62.5 q = \$82.5 q / \text{year}$

③ Inventory space cost at destination = $\text{Destination space cost} \times (q + \text{SS}_{\text{destination}})$

= $25 \times (q + 100) = \$2500 + 25 q / \text{year}$

④ Holding cost at destination = $\text{Inventory Holding cost Rate} \times \text{value of items at destination} \times \left(\text{Average of units held in the inventory} + \text{SS}_{\text{destination}} \right)$

= $.25 \times \$512 \times \left(\frac{q}{2} + 100 \right) = \$12800 + 64 q / \text{year}$

* Inventory cost at destination = space cost at destination + Holding cost at destination
= $2500 + 25 q + 12800 + 64 q = \$15300 + 89 q / \text{year}$

⑤ Pipeline Inventory cost (for each mode)

Not a Function of q

= $\left(\text{Inventory Holding cost Rate} \times \text{value of items at transit} \right) \times \text{Demand Rate} \times \text{Duration of transit}$

= $\frac{.25}{\text{year}} \times \frac{506}{\text{unit}} \times \frac{10}{\text{day}} \times 20 \text{ day} = \$25300 / \text{year}$

PIC for Rail

PIC for Truck

= $\frac{.25}{\text{year}} \times \frac{506}{\text{unit}} \times \frac{10}{\text{day}} \times 3 \text{ day} = \$3795 / \text{year}$

⑥ Transportation cost (for each mode)

depends on transportation mode
number of shipments

= $\text{Cost for each mode} \times \text{number of shipments}$

TC for Rail = $\$1200 \times \frac{3650}{2} = \$438000 / \text{year}$

TC for Truck = $\$700 \times \frac{3650}{2} = \$255500 / \text{year}$

* Note → if handling cost for truck is mentioned add it to the cost for truck
→ if there is more than 1 truck, just multiply the cost of 1 truck by the number of trucks

⑦ Total cost equation (for each mode)

= $\text{Inventory cost at origin} + \text{Inventory cost at destination} + \text{Pipeline inventory cost} + \text{Transportation cost}$

TC For Rail = $82.5 q_{\text{rail}} + 89 q_{\text{rail}} + 15300 + 25300 + \frac{438000}{q_{\text{rail}}} = 171.5 q_{\text{rail}} + \frac{438000}{q_{\text{rail}}}$

TC For Truck = $82.5 q_{\text{truck}} + 89 q_{\text{truck}} + 15300 + 3795 + \frac{255500}{q_{\text{truck}}} = 171.5 q_{\text{truck}} + \frac{255500}{q_{\text{truck}}}$

⑧ optimal (q) for each mode

= Derive TC(each) equation and equal it by zero → $q_{\text{optimal}} \text{ when } \frac{d(TC)}{dq} = 0$

$q_{\text{rail}} \rightarrow 171.5 - \frac{438000}{q^2} = 0 \rightarrow q_{\text{rail}}^* = 160 \text{ units} < 400 \text{ capacity}$

TC rail with $q^* \rightarrow \frac{438000}{(160)} + 171.5(160) + 40600 = \$95415 / \text{year}$

$q_{\text{truck}} \rightarrow 171.5 - \frac{255500}{q^2} = 0 \rightarrow q_{\text{truck}}^* = 122 \text{ units} > 100 \text{ capacity}$

TC truck with $q^* \rightarrow 171.5(100) + \frac{255500}{(100)} + 19095 = \$61795 / \text{year}$

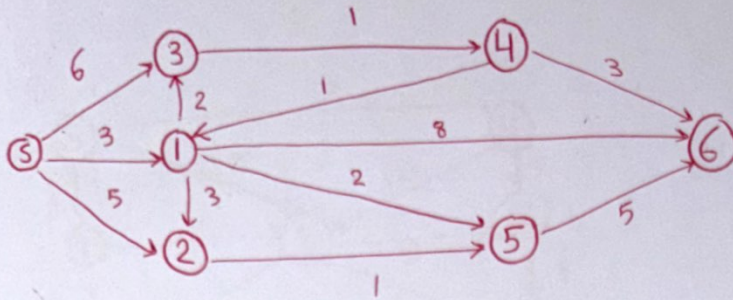
⑨ Most Economical Mode → is truck with q*
so 2 trucks will be needed → so prevent to q* = 100
so # of trucks = $\frac{3650}{100} = 36.5 \uparrow = 37 \text{ truck}$

Example (1)

Dijkstra's Algorithm

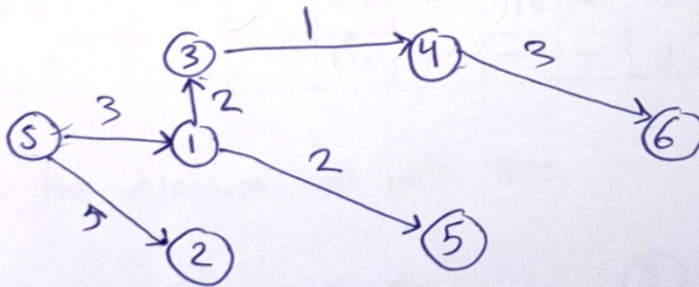
$n = 7 \rightarrow$ No of iterations is $(n+1) = 8$

cost $\rightarrow V(u) - \text{Pred}(u)$



iteration	5	1	2	3	4	5	6	P (current node)	Perm (List of visited nodes)	Perm (List of unvisited nodes)
0	0(0)	$\infty(-)$	$\infty(-)$	$\infty(-)$	$\infty(-)$	$\infty(-)$	$\infty(-)$	—	ϕ	N
1	0(0)*	3(5)	5(5)	6(5)	$\infty(-)$	$\infty(-)$	$\infty(-)$	5	5	$N/\{5\}$
2	—	3(5)*	5(5)	5(1)	$\infty(-)$	5(1)	11(1)	1	5, 1	$N/\{5, 1\}$
3	—	—	5(5)	5(1)	$\infty(-)$	6(2)	11(1)	2	5, 1, 2	$N/\{5, 1, 2\}$
4	—	—	—	5(1)*	6(3)	5(1)	11(1)	3	5, 1, 2, 3	$N/\{5, 1, 2, 3\}$
5	—	—	—	—	6(3)	5(1)*	10(5)	5	5, 1, 2, 3, 5	4, 6
6	—	—	—	—	6(3)	—	9(4)	4	5, 1, 2, 3, 5, 4	6
7	—	—	—	—	—	—	9(4)*	6	5, 1, 2, 3, 4, 5, 6	ϕ

*Draw the Shortest path tree (minimum cost path Tree)



*Give me the shortest path from 5 to 6

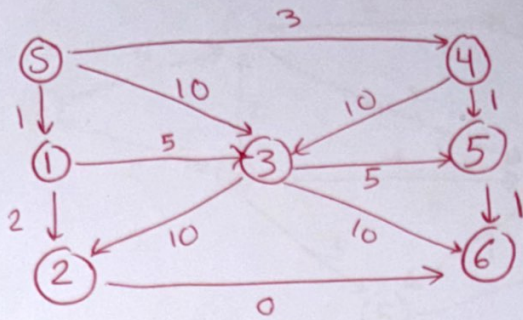
$P_{5 \text{ to } 6} = \{(5,1), (1,3), (3,4), (4,6)\}$

and the cost for this path

$$3 + 2 + 1 + 3 = 9$$

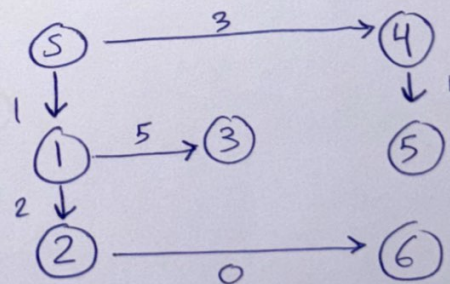
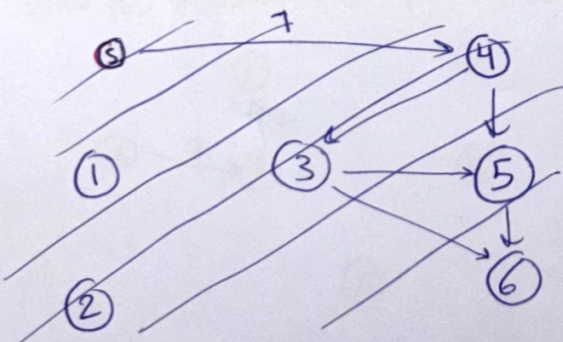
Example (2)

Dijkstra's Algorithm



Iteration	S	1	2	3	4	5	6	P current node	Perm visited	Perm unvisited
0	0(0)	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	—	ϕ	N
1	0(0)	1(5)	$\infty(-1)$	10(5)	3(5)	$\infty(-1)$	$\infty(-1)$	3	5	N/{5,3}
2	—	1(5)	3(1)	6(1)	3(5)	$\infty(-1)$	$\infty(-1)$	1	5,1	N/{5,1,3}
3	—	—	3(1)	6(1)	3(5)	$\infty(-1)$	3(2)	2	5,1,2	N/{5,1,2,3}
4	—	—	—	6(1)	3(5)	4(4)	3(2)	4	5,1,2,4	N/{5,1,2,4,3}
5	—	—	—	6(1)	—	4(4)	3(2)	6	5,1,2,4,6	N/{5,1,2,4,6,3}
6	—	—	—	6(1)	—	4(4)	—	5	5,1,2,4,6,5	3
7	—	—	—	6(1)	—	—	—	3	N	ϕ

Draw the Minimum cost path Tree



What is the shortest path from (s to 6) and its cost

$$P_{s \rightarrow 6} = \{ (s,1), (1,2), (2,6) \}$$

$$\text{cost} = 3$$

Example (1)

Bellman Ford Algorithm

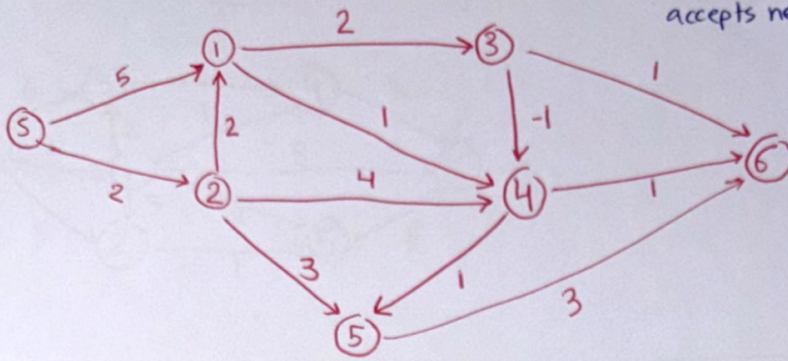
Modification Rules

if j has never been in the List

$j \in \text{List}$

→

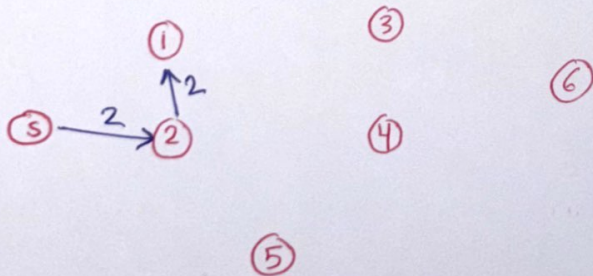
Just for Directed
+ accepts negative cost



of iterations is unknown

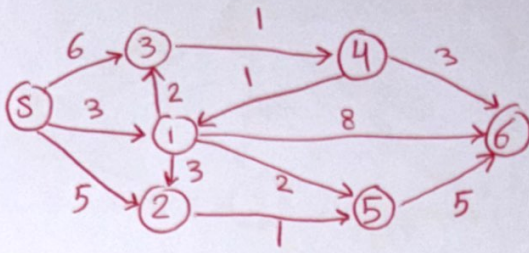
iterations	s	1	2	3	4	5	6	P _{current}	List
0	0(0)	∞(-1)	∞(-1)	∞(-1)	∞(-1)	∞(-1)	∞(-1)		s
1	0(0)	[*] 5(s)	<u>2(s)</u>	∞(-1)	∞(-1)	∞(-1)	∞(-1)	s	①, 2
2	0(0)	[*] 5(s)	2(s)	<u>7(1)</u>	<u>6(1)</u>	∞(-1)	∞(-1)	1 ←	②, 3, 4
3	0(0)	<u>4(2)</u>	[*] 2(s)	7(1)	<u>6(1)</u>	5(2)	∞(-1)	2 ←	①, 3, 4, 5
4	0(0)	[*] 4(2)	2(s)	<u>6(1)</u>	<u>5(1)</u>	5(2)	∞(-1)	1 ←	③, 4, 5
5	0(0)	4(2)	2(s)	[*] 6(1)	<u>5(1)</u>	5(2)	<u>7(3)</u>	3 ←	④, 5, 6
6	0(0)	4(2)	2(s)	6(1)	[*] 5(1)	<u>5(2)</u>	<u>6(4)</u>	4 ←	⑤, 6
7	0(0)	4(2)	2(s)	6(1)	5(1)	[*] 5(2)	<u>6(4)</u>	5 ←	⑥
8	0(0)	4(2)	2(s)	6(1)	5(1)	5(2)	[*] 8(4)	6 ←	∅

Draw the Minimum Cost path Tree



Example (2)

Bellman Ford Algorithm

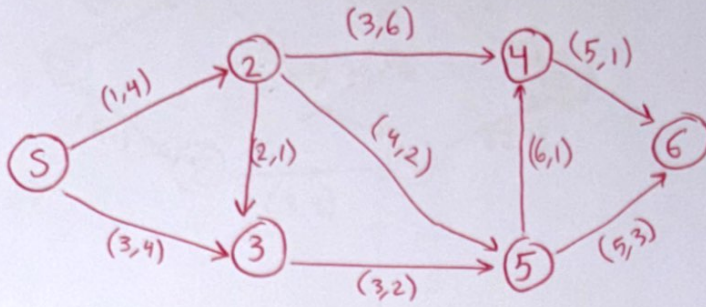


Iteration	S	1	2	3	4	5	6	P	List
0	0(0)	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	—	⑤
1	0(0)	<u>3(5)</u>	<u>5(5)</u>	<u>6(5)</u>	$\infty(-1)$	$\infty(-1)$	$\infty(-1)$	S ←	①, 2, 3
2	0(0)	<u>3(5)</u>	<u>5(5)</u>	<u>5(1)</u>	$\infty(-1)$	<u>5(1)</u>	<u>11(1)</u>	1 ←	②, 3, 5, 6
3	0(0)	3(5)	<u>5(5)</u>	<u>5(1)</u>	$\infty(-1)$	<u>5(1)</u>	<u>11(1)</u>	2 ←	③, 5, 6
4	0(0)	3(5)	5(5)	<u>5(1)</u>	<u>6(3)</u>	5(1)	11(1)	3 ←	⑤, 6, 4
5	0(0)	3(5)	5(5)	5(1)	6(3)	<u>5(1)</u>	<u>10(5)</u>	5 ←	⑥, 4
6	0(0)	3(5)	5(5)	5(1)	6(3)	5(1)	<u>10(5)</u>	6 ←	④
7	0(0)	<u>3(5)</u>	5(5)	5(1)	<u>6(3)</u>	5(1)	<u>9(5)</u>	4 ←	⑥
8	0(0)	3(5)	5(5)	5(1)	6(3)	5(1)	<u>9(5)</u>	6	∅

Draw Min Cost Tree

Example (1)

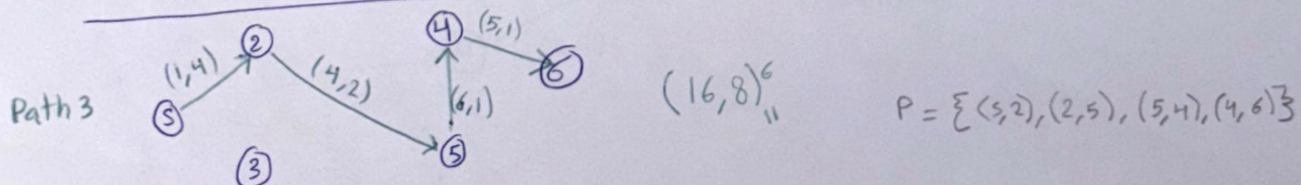
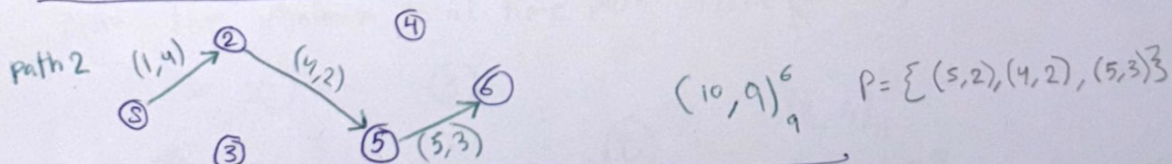
Multi-Label Algorithm



Labels

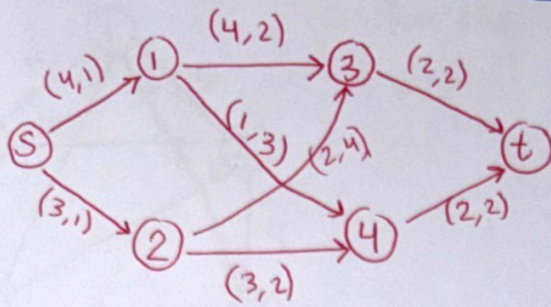
5	2	3	4	5	6	List
$(0,0)_1^5$ Pred(1)=0	$(1,4)_2^2$ Pred(2)=1	$(3,4)_3^3$ Pred(3)=1	$(4,10)_5^4$ Pred(5)=2	$(5,6)_6^5$ Pred(6)=2	$(9,11)_8^6$ Pred(8)=5	$(0,0)_1^5$ X $(1,4)_2^2$ X $(3,4)_3^3$ X $(3,5)_4^3$ X $(4,10)_5^4$ X $(5,6)_6^5$ X $(6,6)_7^5$ X $(9,11)_8^6$ X $(10,9)_9^6$ X $(11,7)_{10}^4$ X $(16,8)_{11}^6$ X ϕ
		$(3,5)_4^3$ Pred(4)=2	$(11,7)_{10}^4$ Pred(10)=6	$(6,6)_7^5$ Pred(7)=3	$(10,9)_9^6$ Pred(9)=6 $(16,8)_{11}^6$ Pred(11)=10	

what is the Shortest path from (5 to 6)?



Example(2)

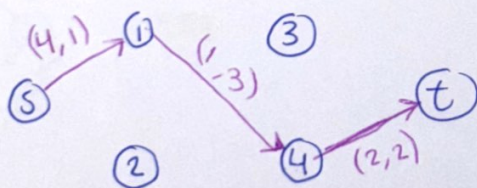
Multi-Label Algorithm



LABELS

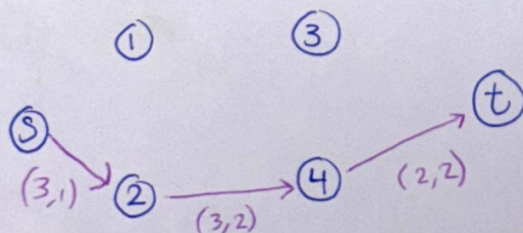
s	1	2	3	4	t	List
$(0,0)_1^s$ Pred(1)=0	$(4,1)_2^1$ Pred(2)=1	$(3,1)_3^2$ Pred(3)=1	$(8,3)_4^3$ Pred(4)=2	$(5,4)_5^4$ Pred(5)=2	$(10,5)_8^t$ Pred(8)=4	$(0,0)_1^s$ X
						$(4,1)_2^1$ X
						$(3,1)_3^2$ X
			$(5,5)_6^3$ Pred(6)=3	$(6,3)_7^4$ Pred(7)=3	$(7,6)_9^t$ Pred(9)=5	$(8,3)_4^3$ X
			↑ NO Domination	↑ No Domination	$(7,7)_{10}^t$ X Pred(10)=6	$(5,4)_5^4$ X
					$(8,5)_{11}^t$ Pred(11)=7	$(5,5)_6^3$ X
						$(6,3)_7^4$ X
						$(10,5)_8^t$ X
						$(7,6)_9^t$ X
						$(7,7)_{10}^t$ X
						$(8,5)_{11}^t$ X
						ϕ

* Draw the Minimum distance path from(s to t)



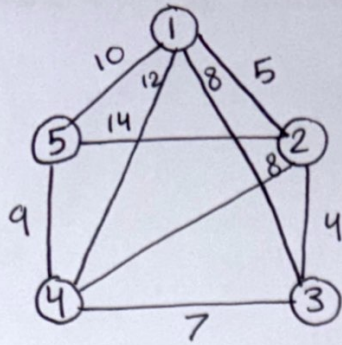
$(7,6)_9^t$
Pred(9)=5

Draw the Minimum total time path from (s to t)



$(8,5)_{11}^t$
Pred(11)=7

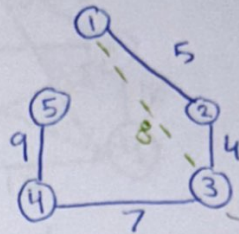
Find Lower Bound (LB $\xleftrightarrow{\text{MST+Arc}}$ 1-Tree) for the TSP



Method 1

$$LB = C(\text{MST}) + C_{ij}^* = 25 + 8 = 33$$

minimum cost Arc not in the MST



$$C(\text{MST}) = 25$$

$$C_{ij}^* = 8$$

Not a feasible tour (there is a subtour)

4
5
7
8
9

Method 2 1-Tree

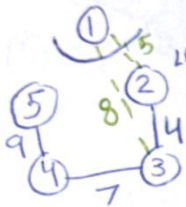
$$|N| = n-1$$

$$|A| = n-2 \rightarrow 5-2 = 3 \text{ arcs}$$

$$LB = \text{MST}_i + C_{i,k}^* + C_{i,j}^*$$

Minimum two arcs from omitted node

1-Tree 1

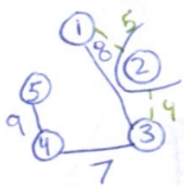


$$LB = \text{MST} + C_{i,k}^* + C_{i,j}^*$$

$$= 20 + 8 + 5$$

$$= 33$$

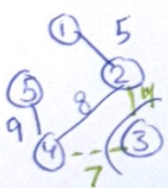
1-Tree 2



$$LB = 24 + 4 + 5$$

$$= 33$$

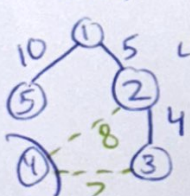
1-Tree 3



$$LB = 22 + 4 + 7$$

$$= 33$$

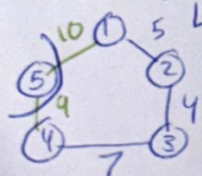
1-Tree 4



$$LB = 19 + 7 + 8$$

$$= 34$$

1-Tree 5



$$LB = 16 + 9 + 10$$

$$= 35$$

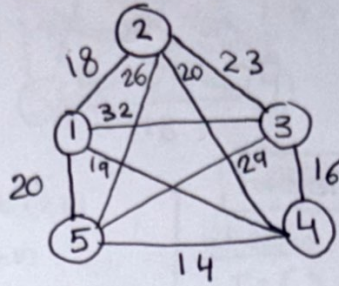
بختار الأعلى
من ال Lower Bound
لدينا عم اقتر بولي ال optimal

TSP heuristic based on MST with performance guaranteed

→ 2 MST based heuristic → Twice Around MST heuristic ($\alpha=2$)
 → Christofides heuristic ($\alpha=1.5$)

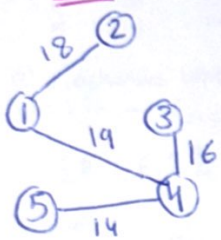
optimal heuristic
 approximation heuristic

14
 16
 18
 19
 20



Twice Around MST Heuristic ($\alpha=2$)

1 MST

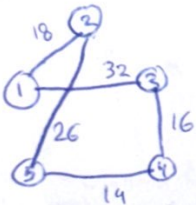


2 List

(1,2)
 (1,2)
 (1,4)
 (1,4)
 (3,4)
 (3,4)
 (4,5)
 (4,5)

3 walk = {5, 4, ~~1, 2, 3, 4~~, 1, 2, 1, 4, 5}

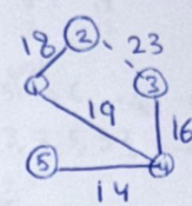
4 Tour = {5, 4, 3, 1, 2, 5}



$C^H = 100 < 2 \times C^*$ worse case

Christofides Heuristic ($\alpha=1.5$)

1 MST



2 $S = \{2, 3, 4, 5\}$

18 is even
 Nodes with odd degrees in MST

3 to find perfect node matching w

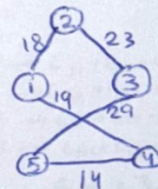
2-3 and 4-5 → $C_{23} + C_{45} = 23 + 14 = 37 \rightarrow w^*$ (least cost)

2-4 and 3-5 → $C_{24} + C_{35} = 20 + 29 = 49$

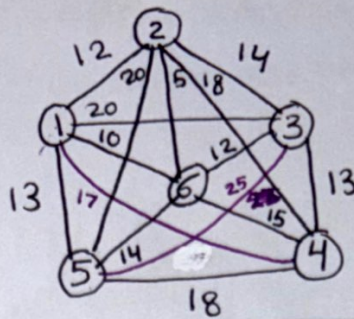
2-5 and 3-4 → $C_{25} + C_{34} = 26 + 16 = 42$

4 walk = {5, 4, 1, 2, 3, 4, 5}

5 Tour = {5, 4, 1, 2, 3, 5}



$C^H = 103 < 1.5 \times C^*$ worse case



Nearest insertion heuristic

Initialization → we start with min cost arc (2,6)

$$T = \{2, 6, 2\} \rightarrow C(T) = 5 \times 2 = 10$$

iteration 1 ^{step 1} to determine which node to insert

$j \notin T$	$i \in T$	c_{ij}	
1	6	10	→ min cost (insert node 1)
3	6	12	
4	6	15	
5	6	14	

② To determine where to insert this node

$$\text{btw } 2-6 \rightarrow C_{21} + C_{16} - C_{26} = 12 + 10 - 5 = 17 \leftarrow \text{so btw } 2-6$$

$$T = \{2, 1, 6, 2\} \rightarrow C(T) = 10 + 17 = 27$$

iteration 2

$j \notin T$	$i \in T$	c_{ij}	
3	6	12	→ min (insert node 3)
4	6	15	
5	6	14	

insertion cost

$$\text{btw } 2,1 \rightarrow C_{23} + C_{31} - C_{21} = 22$$

$$1,6 \rightarrow C_{13} + C_{36} - C_{16} = 22$$

$$6,2 \rightarrow C_{63} + C_{32} - C_{62} = 21 \rightarrow \text{btw } 6,2$$

$$T = \{2, 1, 6, 3, 2\} \rightarrow C(T) = 27 + 21 = 48$$

iteration 3

$j \notin T$	$i \in T$	c_{ij}	
4	3	13	→ choose any (insert node 4)
5	1	13	

insertion cost

$$\text{btw } 2,1 \rightarrow C_{24} + C_{41} - C_{21} = 23$$

$$1,6 \rightarrow C_{14} + C_{46} - C_{16} = 22$$

$$6,3 \rightarrow C_{64} + C_{43} - C_{63} = 16 \rightarrow (\text{btw } 6,3)$$

$$3,2 \rightarrow C_{34} + C_{42} - C_{32} = 17$$

$$T = \{2, 1, 6, 4, 3, 2\} \rightarrow C(T) = 48 + 16 = 64$$

iteration 4

$j \notin T$	$i \in T$	c_{ij}	
5			→ (insert node 5)

insertion cost

$$\text{btw } 2,1 \rightarrow C_{25} + C_{51} - C_{21} = 21$$

$$1,6 \rightarrow C_{15} + C_{56} - C_{16} = 17$$

$$6,4 \rightarrow C_{65} + C_{54} - C_{64} = 17$$

$$4,3 \rightarrow C_{45} + C_{53} - C_{43} = 22$$

$$3,2 \rightarrow C_{35} + C_{52} - C_{32} = 23$$

$$T = \{2, 1, 5, 6, 4, 3, 2\} \quad \left\{ \quad T = \{2, 1, 6, 5, 4, 3, 2\} \right.$$

$$C(T) = 64 + 17 = 81$$

$$C(T) = 64 + 17 = 81$$

Farthest insertion heuristic

Initialization → we start with max cost arc (3-5)

$$T = \{3, 5, 3\} \rightarrow C(T) = 25 \times 2 = 50$$

iteration 1

$j \notin T$	$i \in T$	c_{ij}	
1	5	13	
2	3	14	→ max cost (insert node 2)
4	3	13	
6	3	12	

insertion cost

$$\text{btw } (3,5) \rightarrow C_{32} + C_{25} - C_{35} = 9 \quad (\text{btw } 3-5)$$

$$T = \{3, 2, 5, 3\} \rightarrow C(T) = 50 + 9 = 59$$

iteration 2

$j \notin T$	$i \in T$	c_{ij}	
1	2	12	
4	3	13	→ max cost (insert node 4)
6	2	5	

insertion cost

$$\text{btw } 3,2 \rightarrow C_{34} + C_{42} - C_{32} = 17$$

$$2,5 \rightarrow C_{24} + C_{45} - C_{25} = 16$$

$$5,3 \rightarrow C_{54} + C_{43} - C_{53} = 6 \rightarrow (\text{btw } 5,3)$$

$$T = \{3, 2, 5, 4, 3\} \rightarrow C(T) = 59 + 6 = 65$$

iteration 3

$j \notin T$	$i \in T$	c_{ij}	
1	2	12	→ max (insert node 1)
6	2	5	

insertion cost

$$\text{btw } 3,2 \rightarrow C_{31} + C_{12} - C_{32} = 18$$

$$2,5 \rightarrow C_{21} + C_{15} - C_{25} = 5 \rightarrow \text{btw } (2,5)$$

$$5,4 \rightarrow C_{51} + C_{14} - C_{54} = 12$$

$$4,3 \rightarrow C_{41} + C_{13} - C_{43} = 24$$

$$T = \{3, 2, 1, 5, 4, 3\} \rightarrow C(T) = 65 + 5 = 70$$

iteration 4

$j \notin T$	$i \in T$	c_{ij}	
6			→ (insert node 6)

insertion cost

$$\text{btw } 3,2 \rightarrow C_{36} + C_{62} - C_{32} = 3 \rightarrow \text{Last iteration}$$

$$2,1 \rightarrow C_{26} + C_{61} - C_{21} = 3 \rightarrow \text{so we put 2 possible Tours}$$

$$1,5 \rightarrow C_{16} + C_{65} - C_{15} = 11$$

$$5,4 \rightarrow C_{56} + C_{64} - C_{54} = 11$$

$$4,3 \rightarrow C_{46} + C_{63} - C_{43} = 14$$

$$T = \{3, 6, 2, 1, 5, 4, 3\}$$

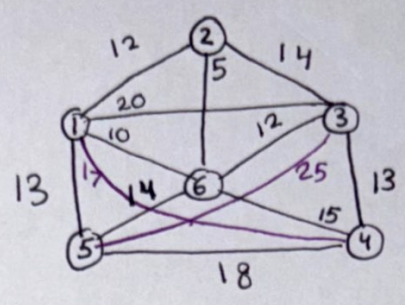
$$C(T) = 70 + 3 = 73$$

$$T = \{3, 2, 6, 1, 5, 4, 3\}$$

$$C(T) = 70 + 3 = 73$$

Practical TSP Heuristic (No Performance guarantee)

- ① Construction Approach
 - Nearest Neighbor
 - Nearest Insertion cost
 - Furthest Insertion cost
- ② Improvement Approach



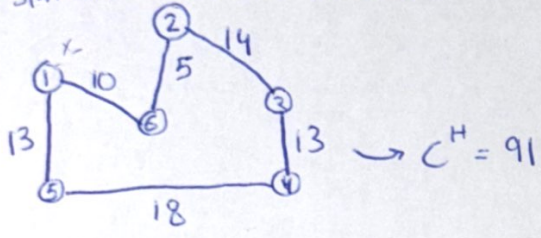
Solve by

No unique solution

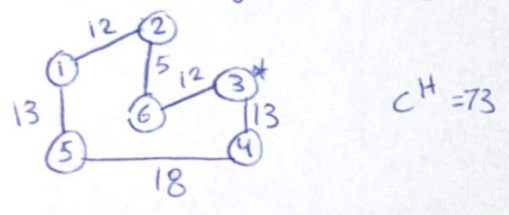
Nearest Neighbor

→ start with lowest cost Arc or any node

Start with lowest cost Arc (2-6)=5

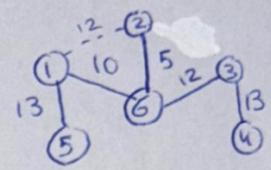


Start with Arbitrary Node → No Node 3



solve for LB

$$C(MST) + C_{ij}^* = 53 + 12 = 65$$



$$LB \leq Optimal \leq Heuristic \leq \text{worse case}$$

Not in practical heuristic