



## ① RANDOM NUMBER GENERATION (RNG)

↳ Given  $a=17$ ,  $c=43$ ,  $m=100$ ,  $x_0=27$

Solution

$$X_i = [a * X_{i-1} + c] \bmod m$$

$$X_i = [17 * X_{i-1} + 43] \bmod 100$$

$$X_1 = [17 * X_0 + 43] \bmod 100 = [17 * 27 + 43] \bmod 100 = 2 \rightarrow R_1 = \frac{2}{m} = \frac{2}{100} = 0.02$$

$$X_2 = [17 * X_1 + 43] \bmod 100 = [17 * 2 + 43] \bmod 100 = 77 \rightarrow R_2 = \frac{77}{m} = \frac{77}{100} = 0.77$$

$$X_3 = [17 * X_2 + 43] \bmod 100 = [17 * 77 + 43] \bmod 100 = 52 \rightarrow R_3 = \frac{52}{m} = \frac{52}{100} = 0.52$$

## ② RANDOM VARIATE GENERATION

↳ Given the Random numbers from above  $\{0.02, 0.77, 0.52\}$

Find  $\text{Exp}(5)$

Solution

## Solution

$$\star \mu = 5 \rightarrow \lambda = \frac{1}{\mu} = \frac{1}{5} = 0.2$$

$$\star X_i = \frac{-1}{\lambda} * \ln[1 - R_i]$$

$$- \frac{1}{\lambda} \ln(1 - R_i)$$

$$X_i = \frac{-1}{(1/5)} * \ln[1 - R_i]$$

$$X_i = -5 * \ln[1 - R_i]$$

$$X_1 = -5 * \ln[1 - 0.02] = 0.1010$$

$$X_2 = -5 * \ln[1 - 0.77] = 7.3484$$

$$X_3 = -5 * \ln[1 - 0.52] = 3.6698$$



continuous

# Uniform Distribution [ UN(a,b) ] (X = a + (b-a)R) →

بعطيني مثلاً  $UN(1,3)$   
↓

$$X = 1 + (3-1)R$$

$$X = 1 + 2R$$

$$\begin{cases} X_1 = 1 + 2(0.02) = 1.04 \\ X_2 = 1 + 2(0.77) = 2.54 \\ X_3 = 1 + 2(0.52) = 2.04 \end{cases}$$



# A Discrete Uniform Distribution

$$X = \text{roundup}(kR)$$

K: عدد انتوقع points

EXAMPLE:

For example, consider the generating of a random variate  $X$  that is uniformly distributed on  $\{1, 2, \dots, 10\}$ . The variate,  $X$ , might represent the number of pallets to be loaded onto a truck. Using Table A.1 as a source of random numbers  $R$  and using Equation (8.16) with  $k = 10$  yields

$$\begin{aligned} R_1 = 0.78 \quad X_1 = \lceil 7.8 \rceil = 8 & \rightarrow X_1 = \lceil R_1 K \rceil = \lceil 0.78 * 10 \rceil = \lceil 7.8 \rceil = 8 \\ R_2 = 0.03 \quad X_2 = \lceil 0.3 \rceil = 1 & \rightarrow X_2 = \lceil R_2 K \rceil = \lceil 0.03 * 10 \rceil = \lceil 0.3 \rceil = 1 \\ R_3 = 0.23 \quad X_3 = \lceil 2.3 \rceil = 3 & \rightarrow X_3 = \lceil R_3 K \rceil = \lceil 0.23 * 10 \rceil = \lceil 2.3 \rceil = 3 \\ R_4 = 0.97 \quad X_4 = \lceil 9.7 \rceil = 10 & \rightarrow X_4 = \lceil R_4 K \rceil = \lceil 0.97 * 10 \rceil = \lceil 9.7 \rceil = 10 \end{aligned}$$

Consider the discrete uniform distribution on  $\{1, 2, \dots, k\}$  with pmf and cdf given by

$$p(x) = \frac{1}{k}, \quad x = 1, 2, \dots, k$$

and

$$F(x) = \begin{cases} 0, & x < 1 \\ \frac{1}{k}, & 1 \leq x < 2 \\ \frac{2}{k}, & 2 \leq x < 3 \\ \vdots & \vdots \\ \frac{k-1}{k}, & k-1 \leq x < k \\ 1, & k \leq x \end{cases}$$

Let  $x_i = i$  and  $r_i = p(1) + \dots + p(x_i) = F(x_i) = i/k$  for  $i = 1, 2, \dots, k$ . Then, from Inequality (8.13), it can be seen that, if the generated random number  $R$  satisfies

$$r_{i-1} = \frac{i-1}{k} < R \leq r_i = \frac{i}{k} \quad (8.14)$$

then  $X$  is generated by setting  $X = i$ . Now Inequality (8.14) can be solved for  $i$ :

$$\begin{aligned} i-1 &< Rk \leq i \\ Rk &\leq i < Rk+1 \end{aligned} \quad (8.15)$$

Let  $\lceil y \rceil$  denote the smallest integer  $\geq y$ . For example,  $\lceil 7.82 \rceil = 8$ ,  $\lceil 5.13 \rceil = 6$ , and  $\lceil -1.32 \rceil = -1$ . For  $y \geq 0$ ,  $\lceil y \rceil$  is a function that rounds up. This notation and Inequality (8.15) yield a formula for generating  $X$ , namely

$$X = \lceil Rk \rceil \quad (8.16)$$

For example, consider the generating of a random variate  $X$  that is uniformly distributed on  $\{1, 2, \dots, 10\}$ . The variate,  $X$ , might represent the number of pallets to be loaded onto a truck. Using Table A.1 as a source of random numbers  $R$  and using Equation (8.16) with  $k = 10$  yields

Normal

if I had 2 RANDOM NUMBERS "R1" & "R2"

normal  
 1 Standard random variate  $[u=0, \sigma=1]$   
 2 random normal variate  $[u = \frac{u_1}{\sigma_1}, \sigma = \frac{\sigma_1}{\sigma_2}]$

1 Standard random normal variate

$$Z_1 = \left[ \sqrt{-2 * \ln(R_1)} \right] \left[ \cos(2\pi R_2) \right]$$

$$Z_2 = \left[ \sqrt{-2 \ln(R_1)} \right] \left[ \sin(2\pi R_2) \right]$$

mutually independent. Combining Equations (8.26) and (8.27) gives a direct method for generating two independent standard normal variates,  $Z_1$  and  $Z_2$ , from two independent random numbers,  $R_1$  and  $R_2$ :

$$\begin{aligned} Z_1 &= (-2 \ln R_1)^{1/2} \cos(2\pi R_2) \\ Z_2 &= (-2 \ln R_1)^{1/2} \sin(2\pi R_2) \end{aligned} \quad (8.28)$$

FOR EXAMPLE:-  $R_1 = 0.1758$  &  $R_2 = 0.1489$

$$\begin{aligned} Z_1 &= \left[ \sqrt{-2 \ln(0.1758)} \right] \left[ \cos(2\pi \cdot 0.1489) \right] = 1.11 \\ Z_2 &= \left[ \sqrt{-2 \ln(0.1758)} \right] \left[ \sin(2\pi \cdot 0.1489) \right] = 1.50 \end{aligned}$$

بما  
تكون  
النتيجة  
الحاسبة  
Red

To illustrate the generation scheme, consider Equation (8.28) with  $R_1 = 0.1758$  and  $R_2 = 0.1489$ . Two standard normal random variates are generated as follows:

$$Z_1 = [-2 \ln(0.1758)]^{1/2} \cos(2\pi \cdot 0.1489) = 1.11$$

$$Z_2 = [-2 \ln(0.1758)]^{1/2} \sin(2\pi \cdot 0.1489) = 1.50$$

## ② Random normal variate

$$X_i = \mu + \sigma Z_i$$

For Example:  $\mu = 10$ ,  $\sigma^2 = 4$  [ $\sigma = 2$ ]

$$X_1 = 10 + 2(Z_1) = 10 + 2(1.11) = 12.22$$

$$X_2 = 10 + 2(Z_2) = 10 + 2(1.50) = 13$$

To obtain normal variates  $X_i$  with mean  $\mu$  and variance  $\sigma^2$ , we then apply the transformation

$$X_i = \mu + \sigma Z_i \quad (8.29)$$

to the standard normal variates. For example, to transform the two standard normal variates into normal variates with mean  $\mu = 10$  and variance  $\sigma^2 = 4$ , we compute

$$X_1 = 10 + 2(1.11) = 12.22$$

$$X_2 = 10 + 2(1.50) = 13.00$$